Factfile

Category Striking and Fielding

Competition Type Integrated, opposed, non-contact

Area Dimensions 4m x 4m - 10m x 10m 1.5m diameter central area

Number of Players

Time Per Game 5 - 10 minutes

Objective
To play shots away from the fielders.

Equipment

- 18 Marker Cones
- 1 balls/beanbag
- 1 bat

17) French Cricket



Created using SoccerTutor.com Tactics Manager

Safety Tips

- Fielders must not enter the central area.
- The batter mustn't swing bat but guide their shot.
- If the ball finishes in the central zone, the batter throws to the closest fielder.

Tips For Success

- Fielders can move about to get into better positions to get a wicket.
- If the batter misses the ball, the fielder doesn't need to wait for them before bowling at the wicket.
- The batter should move quickly around the wicket for the next shot.

Independent Personalisation

- Use a smaller/larger ball.
- Bowl over/underarm based on level.
- If a batter is 'out' first bowl, give them another go, otherwise each batter has a maximum of 6 bowls.



Rules

- 3 fielders vs 1 batter. Fielders aren't allowed in the inner circle.
- A fielder bowls the ball towards the tall cone.
 The batter tries to hit the ball away.
- If the ball hits the tall cone, is caught before bouncing by a fielder or if the batters shot rolls out of the outer circle, they are 'out'. Then swap the batter over.
- The bowler must attempt to bowl towards the batter and not just to a fielder in a better position.